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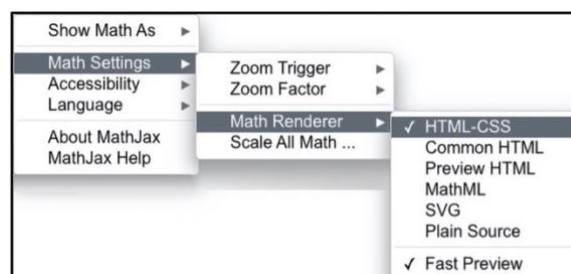
Using ReadSpeaker webReader to Read Math in Canvas, 09 October 2024

# Using ReadSpeaker webReader to Read Math in Canvas

When you are in an editor in Canvas and use the graphical equation editor to enter your math, Canvas converts the LaTeX or MathML to an SVG. To read math in Canvas, you must convert the math equation, expression, or symbol from a single vector graph (SVG) back to MathML. This setting will stay in your cookies and cache on the device's browser. So, you do it once and do not have to repeat it if you use webReader to read math within seven days on the same device's browser.

## Steps for Converting SVG to MathML

1. Right-click on the equation, expression, or symbol
2. Select Math Settings
3. Click on Math Rendered
4. Click on HTML-CSS



ReadSpeaker webReader will now read the math out loud when you click on Listen or highlight material and click Listen.